

SEGA
GENESIS
16-BIT CARTRIDGE

MYSTICAL FIGHTER™



DREAMWORKS

6107

1 OR **2**
PLAYERS AT ONCE



Caution

"Handling Your Cartridge" Instructions:

Please read the following carefully.

- The Sega Genesis Cartridge is intended for use exclusively for the Sega Genesis System.
- Do not bend it, crush it, or submerge in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional recess during extended play, to rest yourself and the Sega Cartridge.
- Warning to owners of projection televisions: Still pictures or images may cause permanent picture-tube damage or mark the phosphor of the CRT. Avoid repeated or extended use of video games on Large-screen projection televisions.



This official seal is your assurance that this product meets the highest quality standards of SEGA™. Buy games and accessories with this seal to be sure that they are compatible with the SEGA™ GENESIS™ SYSTEM.

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MYSTICAL FIGHTER™

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Prologue

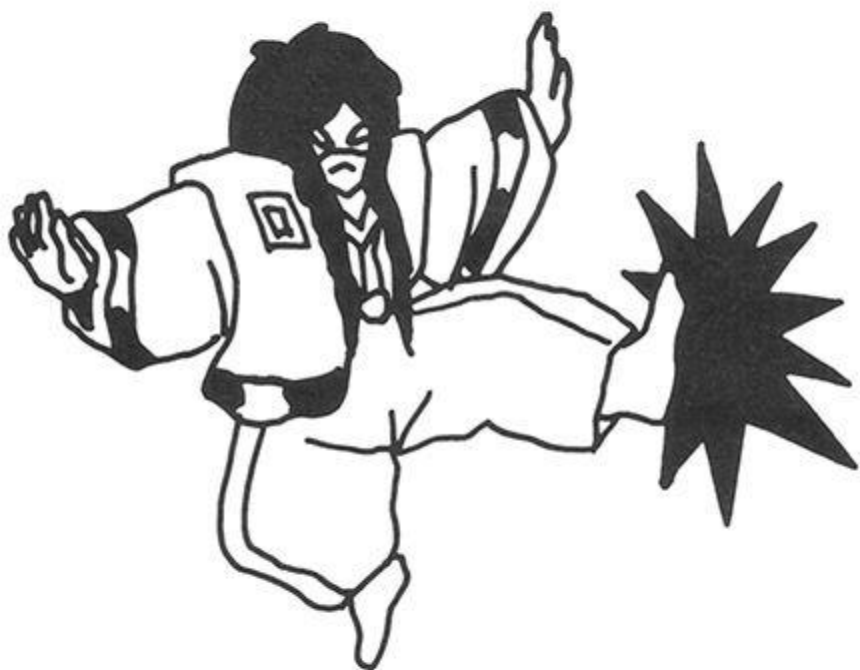
About three hundred years ago, the Shogun Dynasty was about to end. The Evil Lord Kabuki challenged the Mystical Fighters for their Mystical Kingdom. The Evil Lord Kabuki had mastered the forbidden Kabuki Magics and was now ready to conquer the Mystical Kingdom. The Mystical Fighters were no match for the Kabuki Magics. The Mystical Kingdom was about to fall . .

The last hope for the Mystical Kingdom was to break the sacred seal of Kentari, hidden at Mount Fuji. It releases the legendary Mystical Fighters, Red Lion and White Lion.

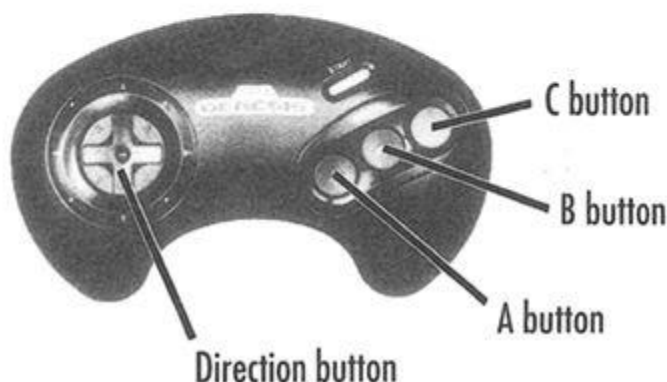


The Mystical Fighters had finally cornered the Evil Lord Kabuki, but they became trapped in the darkest depths of The Underworld. Here, the Evil Lord Kabuki has summoned his Underworld servants to end their quest.

Join the Mystical Fighters along with your friend and save the Mystical Kingdom. But first, you must escape from this haunted world . . .



Control



Start button - Start game. During the game, push to pause game.

Direction button - Controls movements of character.

C button - Magic*

B button - Jump*

A button - Attack*

Mystical Fighters attack by using many techniques.

Punch - Attack button

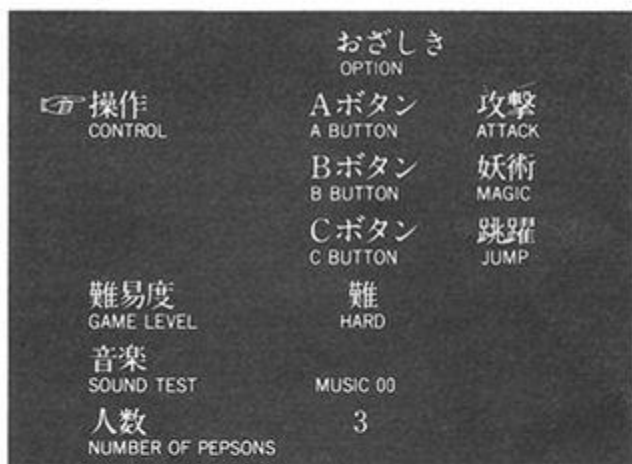
Jump Kick - push Attack button during jump

Front flip, back flip - push Direction button to left or right during jump.

*Control of each button may be changed. See Option section on the next page.

Options

Select **OPTION** during the title screen to get to the option screen.



Option Screen

Control - You can change button control.

Game Level - Select 'Normal' or 'Hard'. When you complete 'Hard' level, you can play an even harder level, 'Expert'.

Sound Test - You can listen to the music played during the game.

Number of persons - You can select up to 5 people.

Press Start button to return to title screen.

Game Content

The *Mystical Fighters* must defeat all of the enemy bosses. Bosses are waiting at the end of each stage.

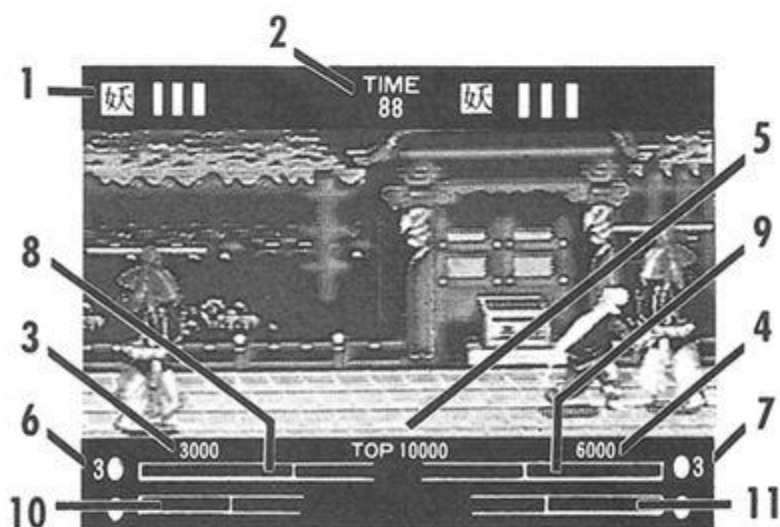
Start Game

During the title screen, select 1 player or 2 players. To change to 2 player mode while playing in 1 player mode, plug in the second control pad and press start on the second pad.

Continue

When you run out of lives, the game is over. The screen will indicate a continue. With the Direction buttons, select YES or NO within 10 seconds and push the Start button. You can continue three times in 1 player mode, and both players can continue three times each in 2 player mode.

Screen



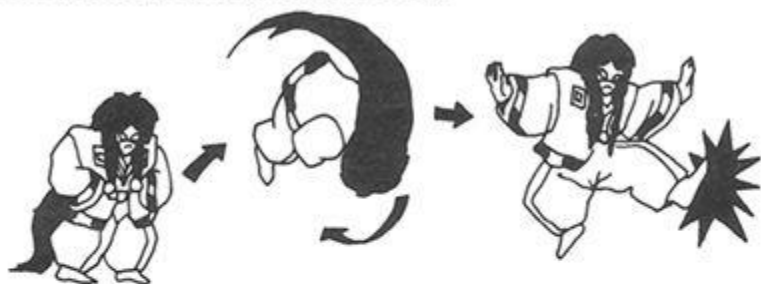
- 1.** Magic. Indicates the number of scrolls a player has (up to 5).
- 2.** Timer. Indicates time left to complete the stage.
You lose one life if time runs out.
- 3.** Score of player 1.
- 4.** Score of player 2.
- 5.** High score.
- 6.** Life left of player 1.
- 7.** Life left of player 2.
- 8.** Energy gauge of player 1.
- 9.** Energy gauge of player 2.
- 10.** Energy gauge of enemy fighting with player 1.
- 11.** Energy gauge of enemy fighting with player 2.

Advanced Techniques

By using Directional, Attack and Jump button together, you can master more advanced techniques.

Front flip jump kick

During jump, push Direction button and Attack button.



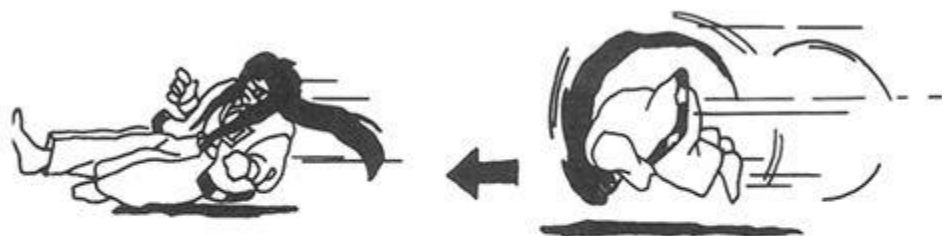
Rolling

Push Direction button twice in any direction.



Sliding kick

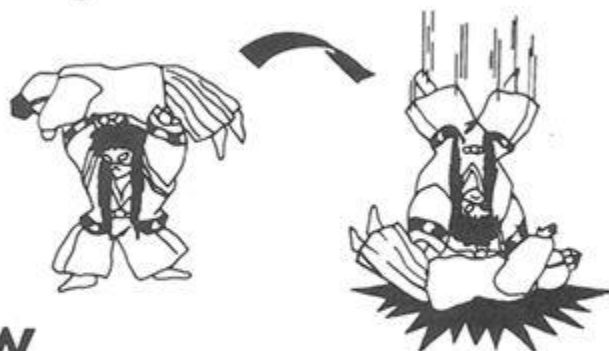
Push Attack button while rolling.



Throw Grab and lift enemy and push Attack button.

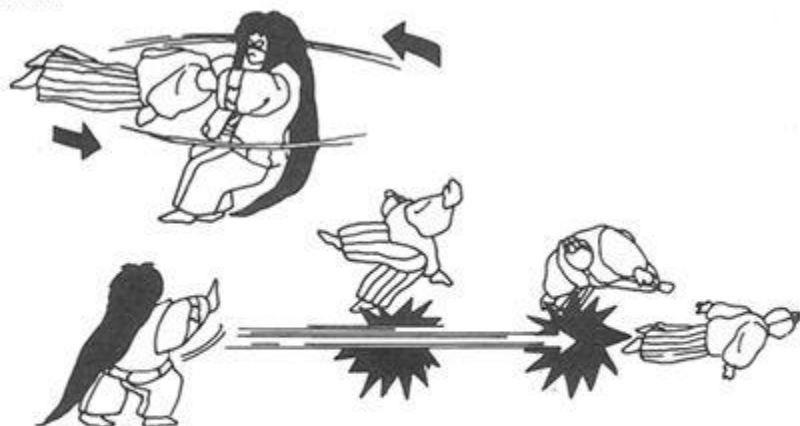


Reverse Drop Grab and lift enemy then jump and push the Attack button quickly.



Spin throw

Grab enemy while pushing Attack button. You can knock down other enemies on screen by hitting them with the enemy you are spinning. You can also destroy more than one enemy on screen by throwing the enemy at other enemies.



Items

There are **Attack** items, an **Energy** item, and a **Magic** item. To clear the stages, you must use items wisely.

Attack item



Fan Thrown by pushing the Attack button. It flies like a boomerang and weakens all the enemies in its course. To catch the fan, stand in its course and push the Attack button at the right time. If caught, the fan can be thrown many times.



Jitte Hit enemies by pushing the Attack button. You can attack enemies further away from you with this weapon

Energy item



Sushi Restores energy.

Magic item



Scroll Magic differs depending on how many scrolls you have (up to 5). Press the Magic button to use.

- 1 scroll - Gong
- 2 scroll - Lightning
- 3 scroll - Earthquake
- 4 scroll - Snowstorm
- 5 scroll - Ghost Warrior

Push Attack button to pick up items.

Enemy Characters

Yakuza Master

They are master of swordsmen.



Ninja Kunoichi

These female Ninjas are elegant and very quick. Don't let their beauty fool you.



Benkei Giant

Despite their large size, they move faster than you think.



Sumo Fighter

They are the elite of all the enemies. Watch out for their secret attack, Flying Pile Driver.



Janen Minister

He leads the Dark Kabuki Cult.



Samurai Zombies

Another product of Dark Magic. The dead Samurai warriors are called for battle as Samurai Zombies.



Gaki

These monsters are the product of Dark Kabuki Magic.



Crow

They form flocks and come out of nowhere to attack the Mystical Fighters.



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